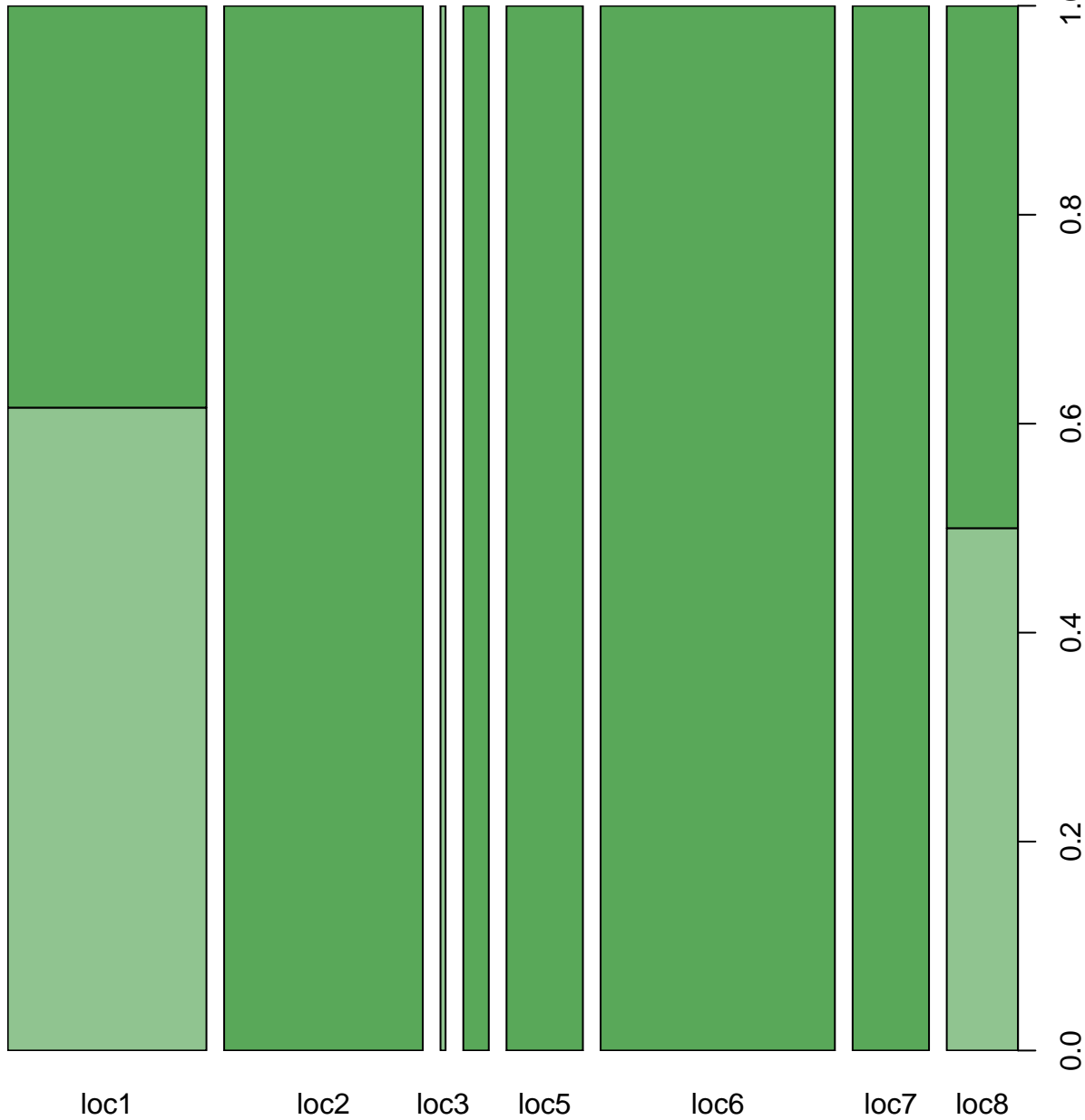


IS.CREEPING

creeping

upright



loc1

loc2

loc3

loc5

loc6

loc7

loc8

LOC

0.0

0.2

0.4

0.6

0.8

1.0